

DB2 and Linux on zSeries

A performance problem and its solution

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Introduction

- DB2, Linux, z/VM, zSeries
 - **▶** a performance problem and its solution
 - ► a real case study
 - ► simplified a little for this exposition
- Problem statement and initial analysis
- Detour on FCON and detailed analysis
- ESS architecture and configuration
- Solution and results
- Conclusions
- Questions



Problem Statement I

- Customer has DB2 and Linux on an S/390
- Application completed functionality testing and entering system test
- Application does not scale
- Performance at required load is very bad



Hardware and Software

Hardware

- ▶9672-Xn7 (G6)
- ► Enterprise Storage Server (Shark) F20

Software

- ► z/VM 4.3
- ► Linux 2.4 (SLES7)
- ► DB2 V7
- **WAS**



Application software

- Runs "streams" of SQL queries
- Each stream is a never-ending sequence of SQL queries
- Each SQL query is (for the purposes of this talk)
 - chosen at random from a huge collection of possible queries
 - ► read-only (SELECT) almost always
 - programmatically generated
 - **►** complex
 - usually throughput bound rather than latency bound



Problem Statement II

- Performance requirement: "keep up with real time"
 - ► Calculation implies we need four concurrent streams
- Running one stream performs acceptably
- Running another concurrently slows the first
 - ► Overall throughput is only a bit higher
- Running more than two slugs the rest
 - ► Overall throughput barely increases at all
- Linux ps shows DB2 processes in D state
 - ► "D" means process waits uninterruptibly in kernel



Hardware & Software Healthcheck

- Gather information from
 - ► S/390 administrators
 - ► VM administrators
 - ► Linux administrator
 - ▶ Database administrator
- Installed FCON performance monitor for VM
 - **▶** excellent software for performance analysis
 - ▶ will be optional priced feature of z/VM as of V4.4
 - supersedes RTM and PRF (superset of their functionality)
 - will go by the name "VM Performance Toolkit"
 - ► Third party products available too (e.g. ESAMON)



Healthcheck results

- No obvious major problems with hardware
 - ► Our LPAR has assigned to it
 - enough memory and CPU (confirmed by FCON)
 - -12 ESCON channels
 - "half a Shark" of DASD (~1.5 TB), devices defined as 3390-3
 - OSA network port
- No obvious major problems with software
 - ► Database size is 100s of GB
 - ► Linux, DB2 and application all functionally OK
- No obvious major configuration problems
 - ► DB2 configuration could be optimised somewhat
 - ► DB2 tables spread over lots of 3390-3 devices
 - allocated as "almost full-pack" minidisks (cylinders 1-END)
 - -VM MDC (MiniDisk Cache) settings were acceptable



A closer look at FCON

- Find representative "bad" queries
 - ► tablescans of four of the largest tables
- Memory figures OK: VM is not paging
- CPU figures OK: guest is not saturating CPU
- I/O figures look suspicious:
 - ► Channel utilisation very high for some channels
 - sometimes 70-80%, anything over 50% deserves a closer look
 - ► High I/O rates hence I/O subsystem being exercised
 - ► DASD I/O screen shows awfully high response times
 - -some around 60ms, anything over 10ms deserves a closer look
- Why are the DASD response times so high?



Detour on FCON

FCON main menu

FCX124 Performance Screen Selection (V.3.2.05/18) Perf. Monitor

General System Data

- 1. CPU load and trans.
- 2. Storage utilization
- 3. Storage subpools
- 4. Priv. operations
- 5. System counters
- 6. CP IUCV services
- 7. SPOOL file display*
- 8. LPAR data
- 9. Shared segments
- A. Shared data spaces
- B. Virt. disks in stor.
- C. Transact. statistics
- D. Monitor data
- E. Monitor settings
- F. System settings
- G. System configuration

I/O Data

- 11. Channel load
- 12. Control units
- 13. I/O device load*
- 14. CP owned disks*
- 15. Cache extend. func.*
- 16. DASD I/O assist
- 17. DASD seek distance*
- 18. I/O prior. queueing*
- 19. I/O configuration
- 1A. I/O config. changes

User Data

- 21. User resource usage*
- 22. User paging load*
- 23. User wait states*
- 24. User response time*
- 25. Resources/transact.*
- 26. User communication*

Select performance screen with cursor and hit ENTER Command ===>

F1=Help F4=Top F5=Bot F7=Bkwd F8=Fwd F12=Return

History Data (by Time)

- 31. Graphics selection
- 32. History data files*
- 33. Benchmark displays*
- 34. Correlation coeff.
- 35. System summary*
- 36. Auxiliary storage
- 37. CP communications*
- 38. DASD load
- 39. Minidisk cache*
- 3A. Paging activity
- 3B. Proc. load & config*
- 3C. Logical part. load
- 3D. Response time (all) *
- 3E. RSK data menu*
- 3F. Scheduler queues
- 3G. Scheduler data
- 3H. SFS/BFS logs menu*
- 3I. System log



Example "Channel Load" screen

CPU 2064 SER 111CA Interval 13:29:03 - 14:07:03 Perf. Monitor FCX107 CHPID Chan-Group <%Busy> <---- Channel %Busy Distribution 13:29:03-14:0</pre> 0-10 11-20 21-30 31-40 41-50 51-60 61-70 71-80 (Hex) Descr Qual Cur Ave ESCON 100 ESCON 100 ESCON 100 ESCON 100 EAESCON 100 100 02 ESCON 100 ESCON ESCON 100 ESCON 100 100 11 ESCON 100 ESCON 14 ESCON 100 100 1 R ESCON 1C ESCON 100 ESCON 100 1 D 20 ESCON 100 100 ESCON

Command ===>

F1=Help F4=Top F5=Bot F7=Bkwd F8=Fwd F10=Left F11=Right F12=Return



Example "I/O Device Load" screen

```
FCX108 CPU 2064 SER 111CA Interval 14:24:03 - 14:25:03 Perf. Monitor
<-- Device Descr. --> Mdisk Pa- <-Rate/s-> <----- Time (msec) -----> Reg.
                  Links ths I/O Avoid Pend Disc Conn Serv Resp CUWt Qued
Addr Type
        Label/ID
>> All DASD <<
                                 . 0
                                     . 1
                                         . 0
                                             . 4
                                                 . 5
                                                          .0 .00
020A CTCA
        >LINUX8
                            . 3
                                     .1 3000
                                            1.0 3001 3001
                                                          .0 .00
                                . . .
0202 CTCA
        >TCPIP
                  ... 1 1.7
                                     .2 600
                                            . 1
                                                601
                                                    601
                                                         .0 .00
1000 3390-3 VMLX5A CP 57 8 .1
                               . 0
                                    .1 .0 1.4 1.5 1.5
                                                         .0 .00
                               .0
0190 3390-3 MNT190
                                                .6 .6
                                                         .0 .00
                   0 4 .0
                               .0
                                    .2 .1 .3 .6 .6 .0 .00
0191 3390-3 CMS191
                                    .2 .0 .4 .6 .6 .0 .00
                               . 0
0592 3390-3 TCM592
                                    .3 .0 .3 .6 .6 .0 .00
2303 3390-3
                            .0
                               . 0
                                    .1 .0 .4 .5 .5 .0 .00
019D 3390-3 MNT19D
                            .0 .0
                    0 4 .0
                               . 0
                                    .1 .0 .4 .5 .5 .0 .00
019E 3390-3 MNT19E
                               .0 .2 .0 .3 .5 .5 .0 .00
1002 3390-3 VMLX5C
                               .0 .1 .1 .3 .5 .5 .0 .00
2101 3390-3 0X2801
                    0 8 .0
                               .0 .1 .1 .3 .5 .5 .0 .00
2102 3390-3 0X2804
                   0 8 .0 .0 .1 .1 .3 .5 .5 .0 .00
2103 3390-3 0X2204
                    0 8 .0 .0 .1 .1 .3 .5 .5 .0 .00
2104 3390-3 0X5000
                     0 8 .0 .0 .1 .1 .3 .5 .5 .0 .00
2200 3390-3 LNX10X
                            .0 .0 .1 .1 .3 .5 .5 .0 .00
2201 3390-3 LNX10X
Select a device for I/O device details
Command ===>
F1=Help F4=Top F5=Bot F7=Bkwd F8=Fwd F10=Left F11=Right F12=Return
```



Example "Control Units" screen

```
Command ===> F1=Help F4=Top F5=Bot F7=Bkwd F8=Fwd F10=Left F11=Right F12=Return
```



Example "Cache extend. func." screen

```
FCX177 CPU 2064 SER 111CA Interval 14:27:03 - 14:28:03 Perf. Monitor
<--Device Descr.-> Stg C D D <----- Rate/s ----> <----->
               Ctlr A F U Total Total Read Read Write
Addr Type VOLSER ID C W L ST Cache SCMBK N-Seq Seq
                                                 FW Read Tot RdHt W
0190 3390-3 MNT190 1153 A A - 00
                                       .1 .0 .0 100 100 100
                                 .0 .0 .0 .0 .. ..
0191 3390-3 CMS191 1153 A A - 00
                              . 0
.1 .0 .0 100 100 100
019E 3390-3 MNT19E 1153 A A - 00
                                  . 0
                                  .0 .0 .0 .0
0592 3390-3 TCM592 1152 A A - 00
                             .1 .1 .0 .0 .1
1000 3390-3 VMLX5A 2482 A A - 00
                                                    0 100 .. 1
1001 3390-3 VMLX5B 2482 A A - 00
                                 .0 .0
1002 3390-3 VMLX5C 2482 A A - 00
1003 3390-3 VMLX5D 2482 A A - 00
1004 3390-3 VMLX5E 2482 A A - 00
2100 3390-3 0X2800 2482 A A - 00
                                   .0
                                        .0
                                 . 0
                                      .0 .0
2101 3390-3 0x2801 2482 A A - 00
                                 .0 .0
2102 3390-3 0X2804 2482 A A - 00
                             . 0
                             .0 .0 .0
2103 3390-3 0X2204 2482 A A - 00
                             .0 .0 .0
2104 3390-3 0X5000 2482 A A - 00
2200 3390-3 LNX10X 2482 A A - 00
                                        . 0
See also CACHDBSE for a cache performance summary
Command ===>
F1=Help F4=Top F5=Bot F7=Bkwd F8=Fwd F10=Left F11=Right F12=Return
```



Analysis

- Bottleneck is at ESS control unit (LCU) level
- Ran two long SQL queries (Q2 & Q3)
- Only 4 of the 8 Shark LCUs were active at all
- During Q2, 1 CU busy, others idling
- During Q3, 1 CU busy, 2 light, others idling
- Running two Qs saturates 1 LCU

Deduce: bottleneck is the way data is spread across LCUs

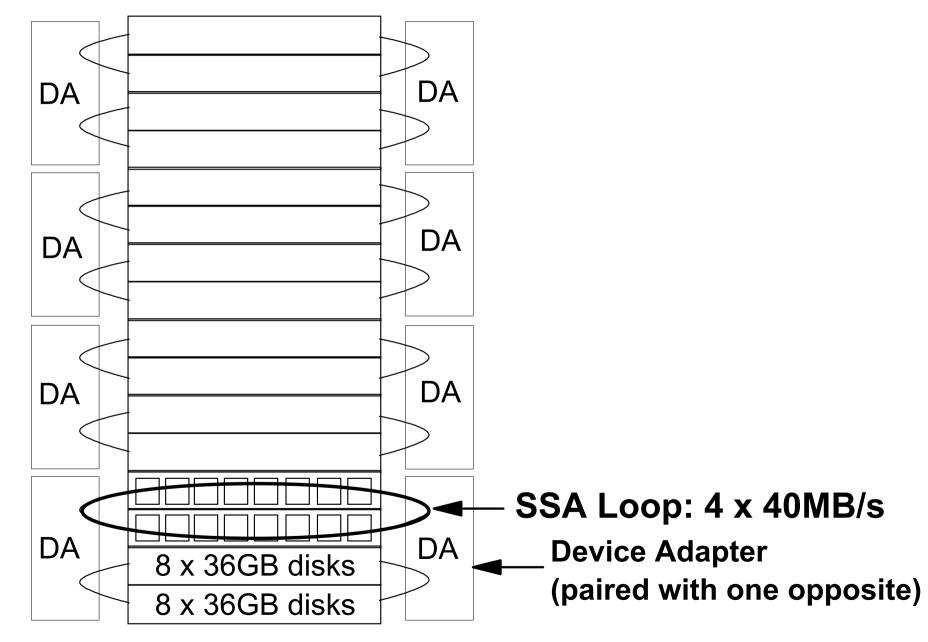


Why do LCUs affect performance?

- ESS shields you from most performance issues
 - ► Data is spread using RAID
 - -good reliability
 - -good random I/O
 - **▶** Data is cached in memory
 - Large read cache memory
 - Large non-volatile write memory
 - ► Staging/destaging algorithms optimise reads/writes
 - ► High-performance back-end adapters and disks
- But you can't always treat it as a big black box
- Sometimes you need to know a little more...

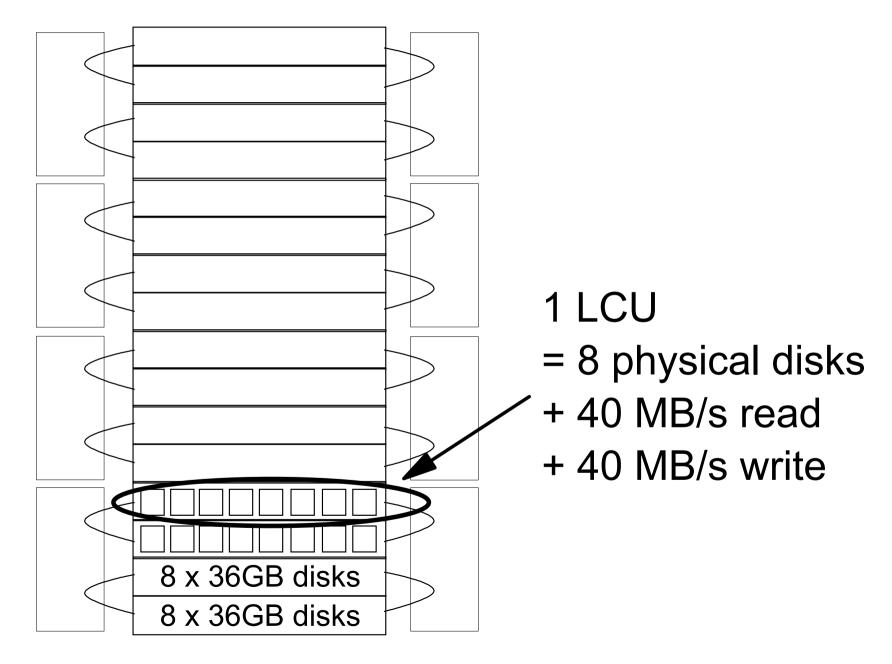


A logical view of this Shark



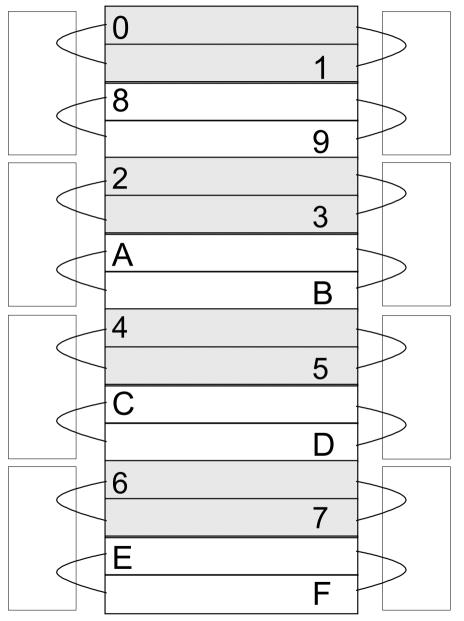


A logical view of this Shark





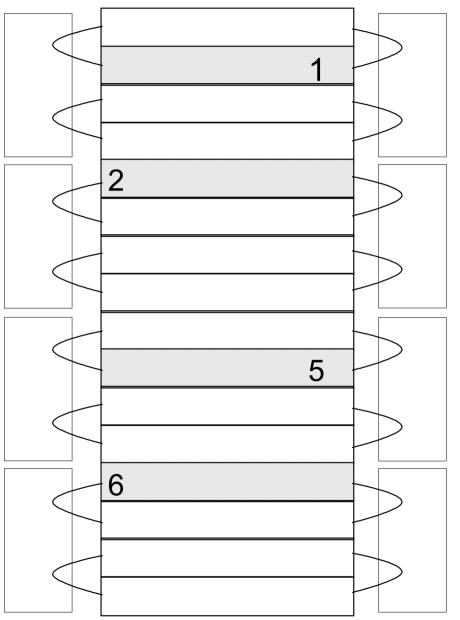
LCU and device numbering



- 1 LCU = 1 LSS (Logical Subsystem)
- LCU number fixed by physical row
- CUADDRs shown
- Good to assign device numbers encoding LCU
- In our case
 - ► 70XX are on LCU 0
 - ► 71XX are on LCU 1
 - ► 72XX are on LCU 2
 - ► etc
- Our LPAR has 70XX through 77XX



Where does our data live?



- No data was outside LCUs 1, 2, 5, 6
- DB2 tablespaces were spread very unevenly
- Most of the data was in LCU 6
- Most of the rest was in LCU 2



So what was happening?

- Starting one query kept LCU 6 very busy
 - ► It had 40MB/s read bandwidth and used most of it
 - ► Performance was good
- Starting a concurrent query caused contention
 - ► One of the other queries lived mostly on LCU 2
 - ► It ran fairly well
 - ► The others lived mostly on LCU 6
 - ► They ran very poorly
- Starting another concurrent query was dire
 - ► LCU 6 was saturated

But why was the data so unevenly spread?



Detour on device names and numbers

ESS

- ► Each 3390-3 has a real device number 7nXX
- ► From this we can tell which physical row it lives on
- ► ESS RAID spreads data horizontally across the 8-pack
- ► But it does not spread vertically across LCUs

= z/VM

- ► Each real device number 7nXX has a volume label
- ► Usually volume labels are chosen to encode the rdev
- ► Example scheme: assign label AB7nXX to rdev 7nXX
- ► But in this case they were "random"
- ► They did not encode the rdev



Detour on device names and numbers

z/VM guest directory entry

- ► Each guest virtual machine has virtual devices
- ► The *user directory* allocates real resources to guests
- ► The user directory contains lines for our Linux guest
- ► Each line listing a DASD device for our guest includes
 - -a chosen virtual device number
 - the volume label of the real device to be used
 - the cylinder extent (here: cyls 1-END for "nearly full pack" volumes)
- ► In our case, the virtual device numbers were "random"

Linux

- ► Allocates a numbered list of "slots" for DASD devices
- ► The list can be appended to dynamically
- ► Each slot is allocated the next device name of the form
 - -/dev/dasda ... /dev/dasdz
 - -/dev/dasdaa ... /dev/dasdzz
 - -/dev/dasdaaa ... /dev/dasdzzz



Detour on device names and numbers

Linux filesystems

- ► In our case, volumes for DB2 are mounted as filesystems
- /dev/dasdab1 is mounted on /db2/dasdab1
- ► (actually a longer pathname but same idea)

DB2

- ► Puts its data in tablespaces
- ► In this case, we use files to back tablespaces
- ► Tablespaces are created with
 - -a chosen name
 - a list of filenames across which to spread the data
- ► In our case, tablespace foo is created in files such as
 - -/db2/dasdab1/xyz-foo-xyz, /db2/dasdac1/xyz-foo-xyz, ...



How can the DBA find the data?

- The DBA knows the tablespace name
- The DDL creating it shows the filenames
- From the filename, the prefix shows the mountpoint
- From the mountpoint, /etc/fstab shows device name /dev/dasdab
 - ► In our case, it is already encoded in the mount point
- From the device name, /proc/dasd/devices shows the device number
 - ► This is the virtual device number for this guest
- Now what to do?



From virtual device to real device

- Now we have the virtual device number
- To go further, we need z/VM CP access
 - **▶** either by the Linux administrator
 - -logging on to the guest console
 - or using the cpint kernel module to allow CP access from Linux
 - CP QUERY VIRTUAL DASD shows vdev, rdev and volume label
 - ► or by the z/VM administrator
 - using privileged CP commands
 - or looking up the guest's user directory entry and using QUERY DASD
 - ► The real device number determines its physical location
- But what could we do without z/VM CP access?



Suggested device names and numbers

- We could encode the rdev in the label
 - ► z/VM admin can use the user directory entry directly
 - ► A CP QUERY DASD is no longer needed
 - ► Tools such as FCON can display the information too
 - ► Linux admin can still use CP QUERY VIRTUAL DASD
- We could encode the rdev in the vdev
 - ► DBA no longer needs Linux or z/VM admin to find the rdev
 - ▶ But some allocation strategies preclude this
 - ► An external mapping could be used instead
 - Keep track of vdev allocations
 - Use fdasd labelling, filesystem labelling or a piece of paper...
 - -Working with ranges simplifies management
 - Fragmentation by any other name...
- Namespace management always matters



Channel utilisation

- 12 ESCON channels from our LPAR to ESS
 - ▶ 6 channels configured to LCUs on one side of ESS
 - ▶ 6 channels configured to LCUs on other side of ESS
- Would not comfortably sustain four concurrent heavy tablescans
 - ► Pend times measured by FCON confirmed this
 - ► Rough rule of thumb 12MB/s seq read per channel
 - ► Linux rather greedy for I/O resources
 - ► Linux channel programs are
 - DEFINE EXTENT
 - -LOCATE RECORD
 - from 1 to 32 chained 4KB READ CCWs (or WRITE for writes!)
 - ► z/VM's CP TRACE IO confirmed 128KB reads
 - Calculate ratio of READ CCWs to SSCH instructions
 - -SSCH done by Linux kernel, not apps: no concept of "IOSQ"



Solving the problem

- Number of channels increased to 24
 - ▶ 4 sets of 6 paths
 - ▶ 2 sets to one side of ESS, 2 to other side of ESS
 - ► So each real device had 6 paths
 - ▶ and heavy reads to 4 LCUs would not cause saturation
- Tablespaces were reorganised
- Main tables spread evenly across 4 LCUs
 - ► Practical reasons precluded spreading all tables
 - ► "Manual" spreading: LVM not supported for DB2 V7



Results

- Running one query performed well
 - ► four lightly used LCUs, not one busy LCU
- Running another concurrent query did too
 - ► four averagely used LCUs, not one saturated LCU
- Running a third concurrent query did too
 - ► four LCUs getting busy
- Running a fourth concurrent query did too
 - ► four LCUs working hard
- Performance now good
 - ► About four times the total throughput at the start



Conclusions

- Linux DB2 can perform well
- zSeries hardware can perform well
- ESS can perform well
- Sometimes they perform well out of the box
- Sometimes the black box needs to be opened
- Measurement tells you where to look
- zSeries and z/VM provide excellent tools
 - ► CPU, memory, I/O
 - ▶ per-device pend, disc, conn, busy, cache hit, seq, ...
 - ► FCON (and similar): real-time, history, trends, ...
 - ► CP TRACE IO for virtual devices
 - ► CP TRSOURCE ID FOO TYPE IO DEV rdev ...



Questions?

■ IBM top-level page for Linux for zSeries http://www.ibm.com/zseries/linux

Linux-390 mailing list (hosted at Marist) http://www.marist.edu/htbin/wlvindex?linux-390

Contact Details

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Thank you!